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Mapping: Methods & Tips

Matrix Projection "A true equal area map of the world" Abbas Bazeghi Architect; Cartographer

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A Brief History of Map Projections

Maps have been prepared by men since ancient times. Babylonians of 2500 BC. Romans of Jesus' time and feudals of the middle ages all prepared local maps showing natural features such as rivers, mountains, shorelines and forests; and man made features such as roads, bridges, property lines and structures. Since the real size and shape of the world was not commonly known until as late as the 16th century, all earlier world maps were incomplete and inaccurate. By the end of the 16th century real world maps were being produced in Europe.

The following is a brief history of world map design from the 16th century to the present. It will be followed by some examples of known world maps and series of new designs by Abbass Bazeghi in more detail.

Before Ferdinand Magellan's explorations, by 1520 AD, and Nicolaus Copernicus publishing his hypothesis of the heliocentric nature of the known universe in 1543 AD, the earth was assumed by most people to be flat; with the exception of very few, including Columbus, Magellan and Copernicus who had read about Eratosthenes of Greece, residing in Alexandria, Egypt around the third century BC.

Eratosthenes, by measuring heights and shadows of obelisks in Aswan, Egypt at the Tropic of Cancer, and Alexandria some 800 kilometers north of Aswan, geometrically proved that the earth is spherical and showed that the circumference of the Earth is 50 times

Abbas Bazeghi graduated from the University of California, Berkeley, class of 1968, with a 5 year professional degree in architecture. He has completed hundreds of architectural projects during the last 36 years. He is presently practicing in Santa Barbara, California as an architect/cartographer.

He worked as a cartographer in Iran from 1955 to 1962 and was trained by three master cartographers. He came to San Francisco in February 1962 and atlonger than the 800 kilometer distance between Aswan and Alexandria. This is very close to the actual distance by current measurements. Eratosthenes' discovery remained unknown by most people for many centuries. But the myth of a spherical world continued.

By 1492 AD Christopher Columbus had convinced Queen Isabella of Spain to finance an exploratory voyage to find a route to the east and India by sailing west. If the earth is indeed round, then one will reach India by sailing west in addition to an eastern route involving difficult and often dangerous roads over many lands.

Columbus finally reached land further west in the Atlantic Ocean. He assumed that he had reached the shores of India and did not realize that he had found a new unknown land "America". Consequently, he grossly miscalculated the size of the earth.

Ferdinand Magellan, the Portuguese explorer, was the first to circumnavigate the earth by 1520 AD. He provided more accurate data than ever before to prove the spherical shape and size of the earth.

By 1543 AD, Nicolaus Copernicus of Poland had correctly described the earth as a sphere rotating around its axis with one moon orbiting around it. The earth with its moon and all observable planets and even fixed stars were assumed to be orbiting the sun as the center of the universe. Copernicus' theory was perfected by Johannes Kepler of Germany about 50 years later.

By the 1560's the earth was accepted by most intellectuals, scholars and scientists to be spherical. However, the dispute over the heliocentric theory of Copernicus and earlier geocentric theory still continued even to the time when Galileo Galilei of Italy was experimenting with telescopes verifying Copernicus' theory by providing more proofs as late as 1616 AD. He was forced by the powerful governing church to stop teaching Copernicus' theory or roundness of the

tended San Francisco State College for one year, then transferred to UC Berkeley in 1963 to study architecture.

He has continued his cartographic work and has spent a great amount of time during the last 15 years in pursuit of designing the ultimate "equal area projection". He has designed 6 original world maps, the best and the last one being "Matrix Projection".

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earth. By 1623, with a new Pope in office, Galileo was left alone to do his work.

Nevertheless, by 1570 AD new world maps based on the spherical shape of the earth began to appear in Europe. By 1569 AD a new view of the earth was presented by a leading cartographer, the Flemish Gerhardus Mercator. This new map, known as the Mercator projection, is still the most familiar world map in use. The genius of Mercator's projection is the rectangular grid. Although the earlier versions were only partial maps of known places and shorelines, with lots of guess work on size and extent of land masses, nevertheless, the Mercator projection provided a grid to expand on and refine as more accurate surveys of shorelines and land masses were prepared in the following years. The basic design of the grid remained unchanged.

The Mercator projection was invented to provide a tool for navigation and charting routes for voyages on the high seas. This is achieved by assuming the meridians as straight, vertical and parallel lines, equally spaced along the equator. The parallels are presented as straight horizontal lines, parallel to the equator, spaced to provide the best geometric proportion and compensate for the distortions caused by parallel meridians. Although the Mercator projection has been a very useful tool for navigators, it has not been a good viewing map. It depicts the earth grossly distorted and not equal to the areas in comparison.

Other earlier attempts were made by 17th century cartographers to present the world, visually, more realistic than the Mercator projection. The most well known example was introduced around 1660 by Andreas Cellarius, where the world is shown as two perfect circles side by side. The map is an artistic presentation and is not based on scientific or mathematical rules. The earth map in this design is grossly distorted with a great deal of guess work and many missing or obscure parts of land and seas. This projection is now used as decoration, often seen in gold paper prints.

From the 16th century to the 20th century the world was well traveled and mapped. During the last 400 years almost all places have been accurately surveyed and most places aerial photographed. But the Mercator projection as the standard world map remained unchanged and supreme until very recently.

The National Geographic Society, since 1922, had been using a revised version of the Mercator projection which was developed by an American engineer, Alphons Van der Grinten. This projection, much like the Mercator, was also grossly distorted visually, depicting Greenland 554% larger than it is. The ex-Soviet Union was depicted 223% larger and the USA 68% larger. The Robinson projection has been their official map since 1988. Since there have been repeated complaints about visual distortions of the Mercator's design, despite its geometric and mathematical correctness, many attempts have been made to improve it visually.

By 1963, Arthur H. Robinson, professor emeritus of cartography and geography at the University of Wisconsin-Madison, introduced a new design in which he has reduced the visual distortions of the Mercator projection by bringing the meridians closer together as they approach the north and south poles. The distance from north pole to south pole is also made equal in length, at $(0)^{\circ}$ meridian, to actual length. Where in the Mercator projection, the $(0)^{\circ}$, as well as all the meridians, are presented 2 times longer than they are.

The Robinson projection is less distorted visually than the Mercator projection. Never-the-less, it is not free of distortion and it is not an equal area map. Alaska, Russia and Greenland are skewed and bent out of shape. However, it is graphically well balanced and looks very attractive. It would have been a great projection if the earth really looked like that or was that size.

There are about 200 projections that have been designed, mostly in the 20th century, of which only very few have been widely used. Many of these projections are not known by most people.

I have developed a new innovative method of designing original and geometrically precise equal area world maps. The method does not involve projecting the grid of meridians and parallels to a cylindrical or conical, two dimensional, planes. Rather, it involves sizing and designing each segment of the globe, formed by the cross sections of the meridians and parallels, individually.

The overall design of the world map is first conceived by carefully selecting the interruptions and creating a grid where the shapes of the segments and distortions are controlled by design to achieve the best relevant size and shape of each segment as close to the real size and shape on the globe as possible. Once the overall design is conceived, a hand drawn schematic line drawing is prepared, scanned and imported to AutoCad. (AutoCad is a software product developed by AutoDesk for architects and engineers for drafting and rapidly calculating geometric sizes and areas of surfaces among many other useful drafting tools).

On a 15 degree grid, the globe is covered by a total of 288 segments. There are only 6 typical segments. It takes 48 of each of the 6 segments to cover the entire surface area of the globe. These segments on a given world map design are then individually shaped and enclosed by geometrically definable arcs of circles. The main challenge is to keep the curves in alignment from segment to segment to maintain a visually smooth and attractive overall design. The process is really an effort (

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in combining art and mathematically precise geometry; it is a marriage of art and science. The next step is to calculate the surface area of each enclosed segment. Fortunately, it is rather easy to calculate the exact surface area of any segment enclosed by arcs of circles using AutoCad. Each segment can be fine tuned by changing the radii of the arcs and recalculating until the exact required area is achieved. Without the right software, such as AutoCad, it would be impossible or extremely difficult to complete the work. Any change of shape or size of any segment has a domino effect and involves changing many neighboring segments. Even using AutoCad does not eliminate the tedious and time consuming process of fine tuning to achieve the final desired precision, but it is doable.

After completing a geometrically precise grid, coordinates of any point on the grid may be obtained instantly from the AutoCad file. These coordinates then can be used to formulate the map for interpolating inputs from satellites or compliance with other scientific methods of designing equal area world maps.

A few of these existing projections are shown with a series from the publication: Jon Able Light, Matrix Projection "A true equal area map of the world. Copyright 2006 by Abbass Bazeghi.



Jon Able Light MATRIX PROJECTIONS

"True equal area world maps"

A mathematically precise direct equal area polar projection. Copyright ©2006, Abbass Bazeghi. All rights reserved.

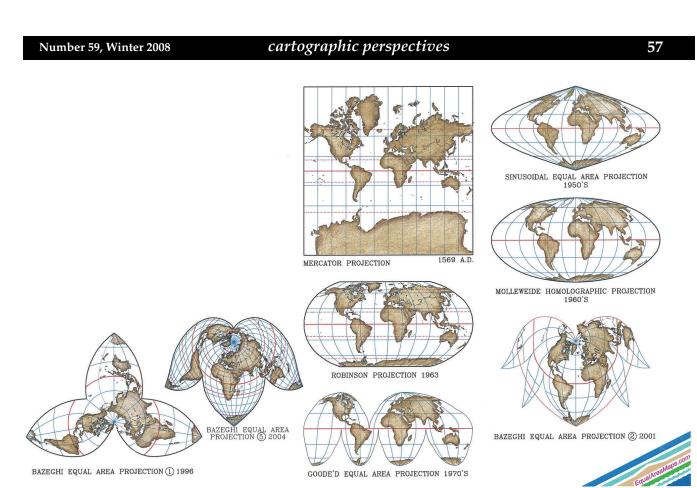


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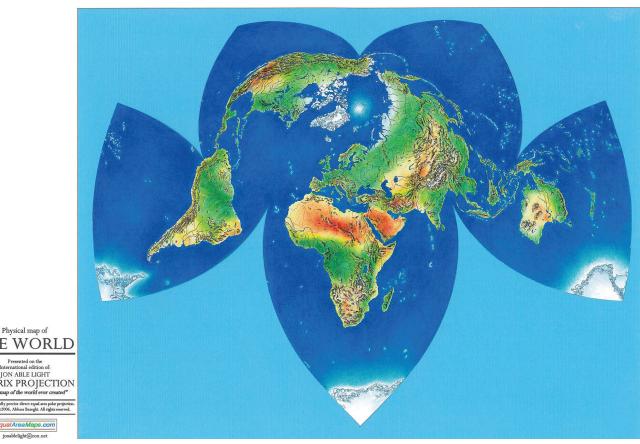
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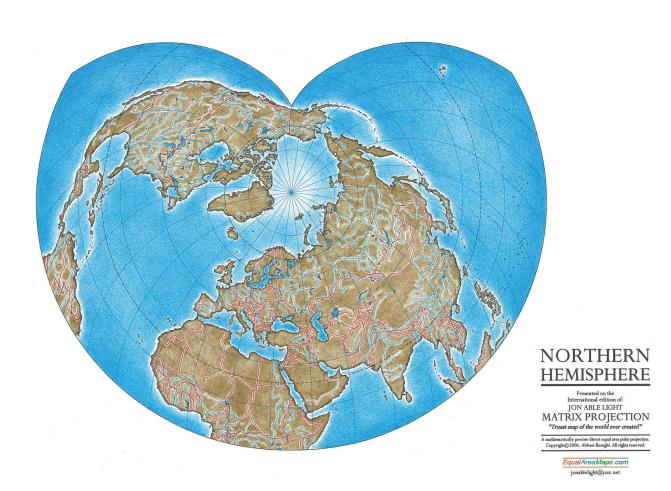


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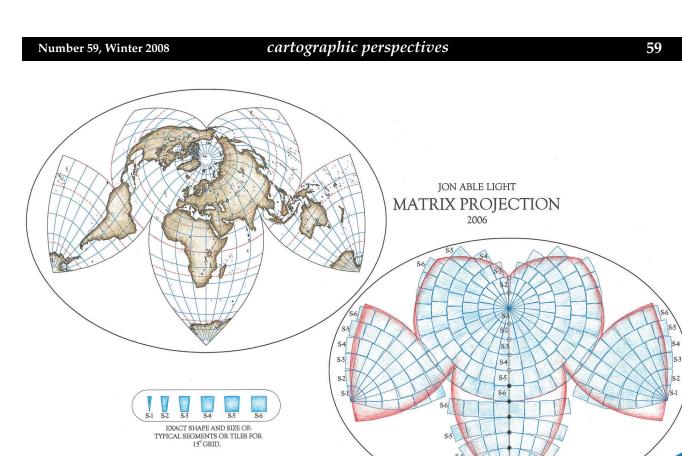


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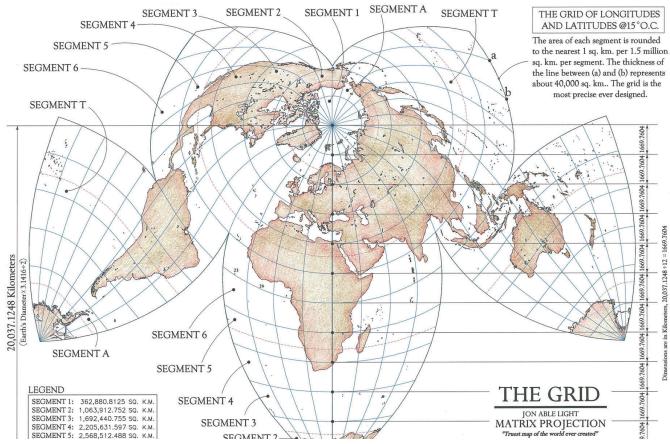
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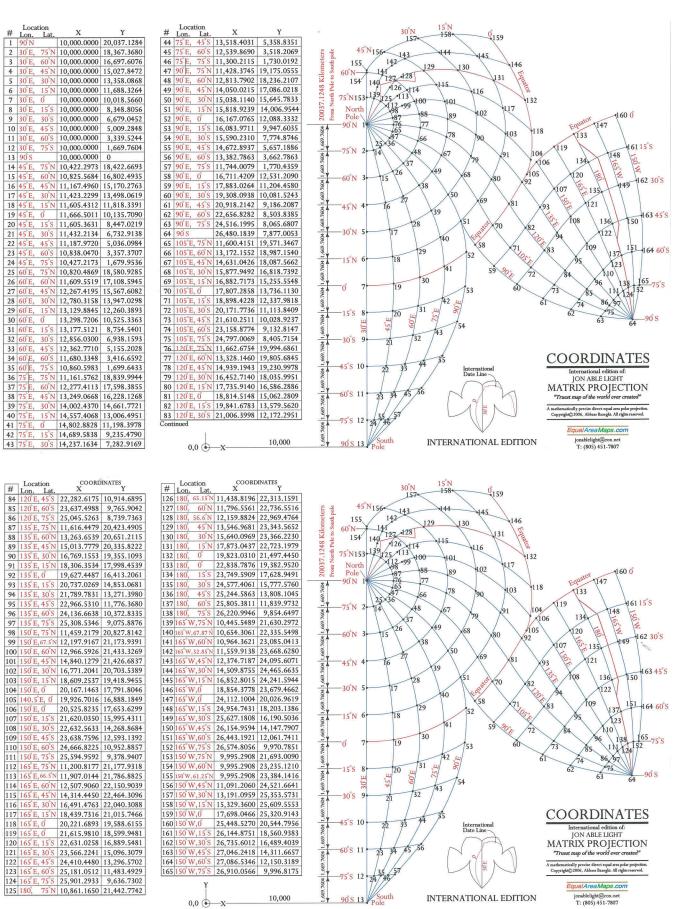
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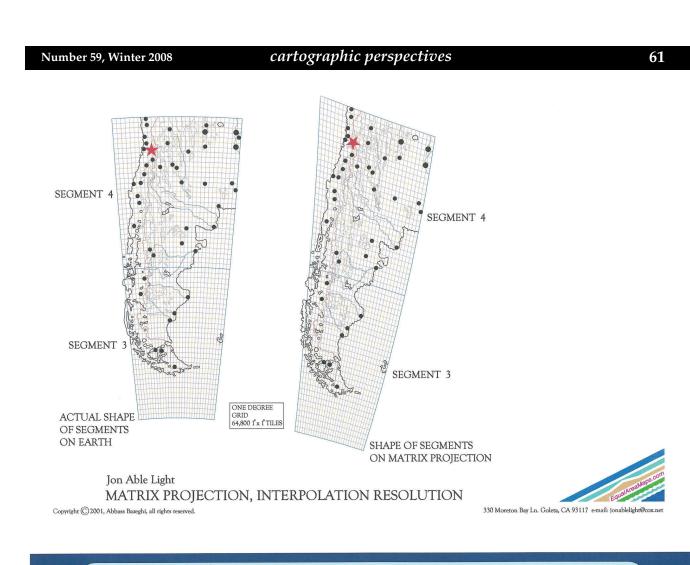
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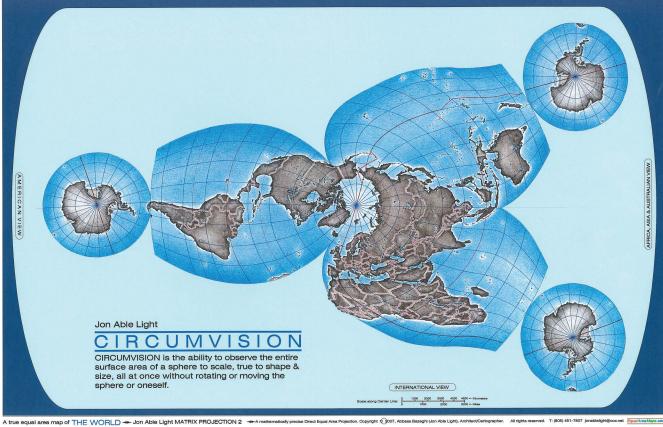


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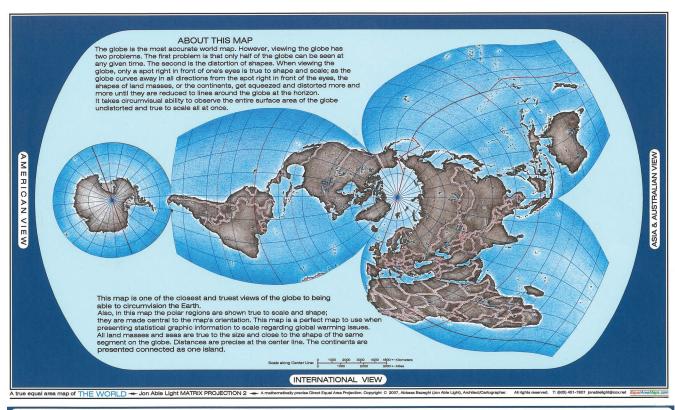




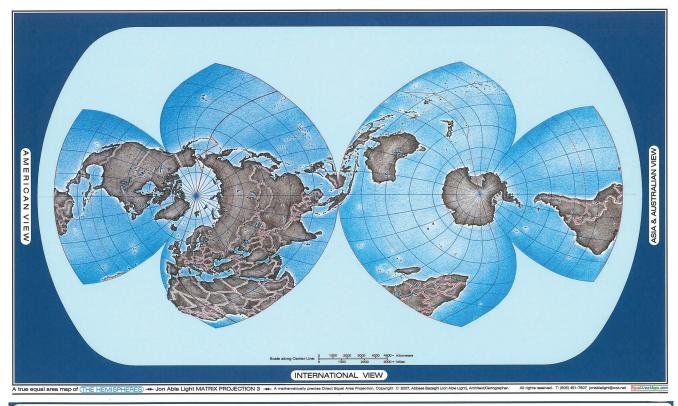
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